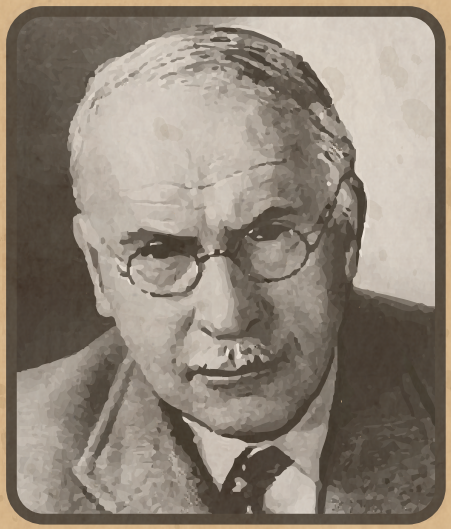


Carl Jung

"Everything that irritates us about others can lead us to an understanding of ourselves."

Story

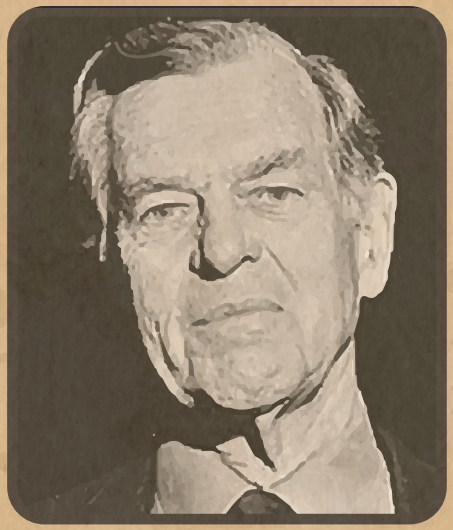
Carl Gustav Jung was a Swiss psychiatrist and psychotherapist. Highly influenced by Sigmund Freud's psychoanalysis, Jung worked on new concepts and approaches connected to the human psyche. Some of his most famous concepts are archetypes, collective unconscious, anima and animus. Carl Jung was the founder of analytic psychology, which helps the patients to manage with their challenging behaviours, through analysing the unconscious motivations behind them.

Ability

naturalistic: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

spatial-visual: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

intrapersonal: Deduction: Choose one: Do an extra action, or you can repeat an action. Once per round. 8



Joseph Campbell

"The cave you fear to enter holds the treasure you seek."

Story

Joseph Campbell was an American author and professor of literature at Sarah Lawrence College. He was best known for his work in comparative mythology, where he explored the power of the myth in the different cultures. Some of his most famous books are 'The Hero with a Thousand Faces', 'Hero's Journey', 'Transformations of Myth Through Time'. George Lucas (the creator of Star Wars films) and J.R.R. Tolkien (the author of Lord of the Rings) reap success with their work, influenced by Joseph Campbell's books.

Ability

interpersonal : Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

logical-mathematical: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the chlenged dragon, take 2 extra CP. Once per turn until the end of round. 6

linguistic: Achievement: If your mentors' unlocked intelligences cover all 8 intelligences, say "Multiple intelligences!" and increase 3 of your intelligences by 1. Once per round. 8



Tina Turner

„If you are unhappy with anything... whatever is bringing you down, get rid of it. Because you'll find that when you're free, your true creativity, your true self comes out.“

Story

Anna Mae Bullock (known as Tina Turner) was an American singer, songwriter and actress. Before she became a successful solo artist, she has started her career in a duo with her husband, Ike. After the separation of the duo, Turner continued to be highly recognizable around the globe. Withmore than 100 million records sold worldwide, she won the nickname - „The Queen of Rock 'n' Roll“. During her successful career, Tina became seven-time Grammy Award-winner.

Ability

spatial-visual: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

bodily-kinaesthetic: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

musical: Rehearsal: Add 30 sec. to the time for solving a task. Once per turn. 8



Georges Melies

„A film is a dream that you watch with your eyes open."

Story

Marie Georges Jean Melies (known as Georges Méliès) was a French illusionist and filmmaker famous for his contribution to the cinema. He was known for his innovative approach, being one of the first people who filmed fictional narratives and used special effects. Some of his most famous films are „A Trip to the Moon"(1902) and „An Impossible Voyage"(1904) and they are considered among the most important early science fiction films.

Ability

intrapersonal: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

musical: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

spatial-visual: **Tactic:** If more than 1 player is at the same location (Intelligence) these players can challenge a dragon together with the same intelligence as the location, without moving the DARKNESS. Once per round. 8



James Naismith

"Be strong in body, clean in mind, lofty in ideals."

Story

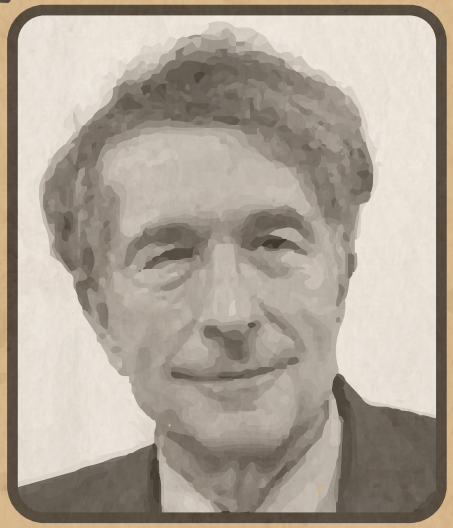
James Naismith was a Canadian-American physical educator and sports coach, who invented the basketball. His original rules, written in 1891, are still the basis of the game, which we know today. James is also credited as the inventor of the protective helmet for football players.

Ability

musical: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

interpersonal: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

bodily-kinaesthetic: Team play: Move another player's figure to your location. If you challenge a dragon together this turn, gain +3CP. Once per round. 8



Howard Gardner

"Stories are the single most powerful tool in a leader's toolkit."

Story

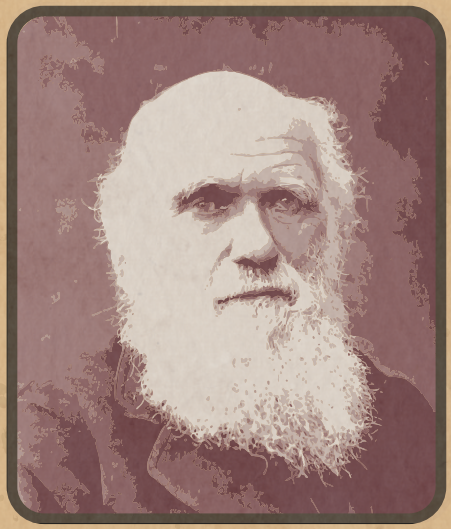
Howard Earl Gardner is an American developmental psychologist, the John H. and Elisabeth A. Hobbs Research Professor of Cognition and Education at the Harvard Graduate School of Education and the inventor of the Theory of Multiple intelligences. According to the theory, there are different types of intelligences - musical, bodily-kinaesthetic, interpersonal, verbal-linguistic, logical-mathematical, naturalistic, intrapersonal, visual-spatial - showing the variety of people's capacities. Gardner is an author of over thirty books and over a hundred articles. Amongst his awards and prizes are a MacArthur Prize Fellowship, Prince of Asturias Award for Social Sciences and the Distinguished Contributions to Research in Education Award.

Ability

bodily-kinaesthetic: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

linguistic: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

interpersonal: Inspiration: Your other mentors can use one of their unlocked abilities an extra time. Once per round. 8



Charles Darwin

„Ignorance more frequently begets confidence than does knowledge."

Story

Charles Robert Darwin was an English naturalist and inventor of the theory of evolution by natural selection. According to the theory, 'the fittest' species - those with the characteristics best suited to their environment - are more likely to survive and reproduce. Darwin also suggested that animals and humans shared a common ancestry. At the beginning, due to religious reasons, Darwin's theory was hardly accepted. In 1859, he published the book 'On the Origin of Species'. Nowadays, Charles Darwin's discoveries are the foundation of the modern evolutionary studies.

Ability

logical-mathematical: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

intrapersonal: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

naturalistic: Sunrise: If you are challenging a dragon with help, and you have to move the DARKNESS because of that, move it 2 steps less. 8



Maria Montessori

„Adults must defend children. We adults must see the real humanity in children, the humanity which will take our place one day, if we are to have social progress. Social progress means that the next generation is better than the one before. "

Story

Maria Montessori was an Italian physician, educator, and innovator, acclaimed for her educational method that builds on the way children learn naturally. She was the founder of the Montessori school "Casa dei Bambini", or "The Children's House". There she promoted a method of education that is based on self-directed activity, hands-on learning and collaborative play. Maria was three-times nominated for the Nobel Peace Prize.

Ability

linguistic: Increase one of your intelligences (corresponding to one of the mentors' unlocked intelligences) by 1 until the end of the turn, during which it was used. Once per round. 4

naturalistic: If any of the mentors' unlocked intelligences correspond to any of the intelligences of the challenged dragon, take 2 extra CP. Once per turn until the end of round. 6

logical-mathematical: Control the dark: Throw the die and move DARKNESS forward/backward, as follows:
* 1 or 2=1 steps * 3 or 4=2 steps * 5 or 6=3 steps.
Once per round. 8